

# Khovanov homology for 4-manifolds and the blob complex ①

"Khovanov homology" is a gadget associating

- to each link  $L \subset B^3$  a chain complex  $Kh_*(L)$ , and
- to each cobordism  $\Sigma: L_0 \rightarrow L_1$ ,

a chain map  $Kh(\Sigma): Kh_*(L_0) \rightarrow Kh_*(L_1)$ ,

such that

- isotopic cobordisms give homotopic maps, and
- there is an exact triangle

$$\dots \rightarrow Kh(\smile) \rightarrow Kh(\frown) \rightarrow Kh(\cap) \rightarrow \dots$$

(For small links it's often computable directly from the exact triangle.)

Moreover there is an extension to tangles: (2)

$Kh(T)$  is a complex in a category  $B_n$

(where  $T$  has  $n$  boundary points, and

$B_0 = \text{Vec}$  recovers the invariant of links)

and when  $T = T_1 \cup T_2$  we can compute

$Kh(T)$  from  $Kh(T_1)$  and  $Kh(T_2)$ .

Khovanov homology is intrinsically 4-dimensional. (3)

Can we use it to understand 4-manifolds?

We'll assemble all this algebraic structure into a disklike 4-category from which we immediately obtain TQFT invariants, associating a vector space  $Kh(W^4; LCS^3)$  to each 4-manifold (possibly with a link in the boundary).

It generalizes Khovanov homology:

$$Kh(B^4; LCS^3) = Kh(L).$$

Today:

(4)

- Khovanov homology
- disklike  $n$ -categories and  $n$ -dimensional TQFT
- Khovanov homology as a disklike 4-category
- why we need more — the blob complex

A disklike  $n$ -category consists of

(5)

- functors  $\mathcal{C}_k: \{k\text{-balls}\} \longrightarrow \text{Set}$  for  $0 \leq k \leq n$   
 $\downarrow$   
 $\{ \text{homeomorphisms} \}$

" $\mathcal{C}_k(X)$  is "the set of  $k$ -morphisms of shape  $X$ "

~~restriction maps~~

- restriction maps  $\mathcal{C}_k(X) \rightarrow \mathcal{C}_{k-1}(Y)$  when  $Y \subset \partial X$ .

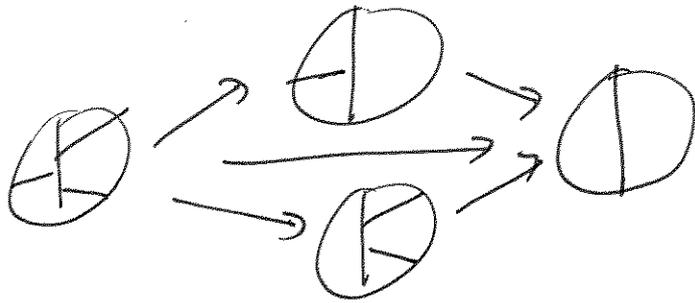
- gluing maps  $\mathcal{C}_k(X_1) \times_{\mathcal{C}_{k-1}(Y)} \mathcal{C}_k(X_2) \longrightarrow \mathcal{C}_k(X_1 \cup_Y X_2)$

such that

- at level  $n$ , isotopic homeomorphisms act identically
- the gluing maps are strictly associative.

From a disklike  $n$ -category we immediately obtain invariants of  $n$ -manifolds. (6)

Given  $M$  an  $n$ -manifold, consider  $\mathcal{D}(M)$ , the poset of ball decompositions:



The ~~disklike~~  $n$ -category  $\mathcal{C}$  gives a functor  $\mathcal{D}(M) \rightarrow \mathbf{Set}$   
 and the TQFT skein module is

$$A(M; \mathcal{C}) = \operatorname{colim}_{\mathcal{D}(M)} \mathcal{C}$$

## Examples

(7)

①  $\mathcal{C}_{R \leq n}(X^R) = \text{Maps}(X \rightarrow T)$ ,  $\mathcal{C}_n(X^n) = [X \rightarrow T]_{\text{rel } \partial}$

and then  $A(M; \mathcal{C}) = [M \rightarrow T]_{\text{rel } \partial}$

②  $\mathcal{C}$  a fusion category,

$A(\Sigma^2; \mathcal{C})$  is the Turaev-Viro vector space for a surface

③  $\mathcal{C}$  a modular tensor category,

$A(M^3; \mathcal{C})$  is the Reshetikhin-Turaev vector space  
for  $\partial M$ .

④ Let's try to make Khovanov homology a 4-category!

# Khovanov homology as a 4-category

(8)

We specify the morphisms on  $k$ -balls  
(with boundaries decorated by  $k-1$  morphisms):

$$Kh_0(\bullet) = \{ \bullet \}$$

$$Kh_1(\sim) = \{ \sim \}$$

$$Kh_2(\square) = \{ \square \}$$

$$Kh_3(\text{circle with 3 dots}) = \{ \text{circle with 3 dots and 3 lines} \}$$

$$Kh_4(\text{circle with 4 dots}) = Kh(L)$$

} codimension 2  
submanifolds

What are the gluing maps?

Given  $T_1 \# T_2$  and  $T_2 \# T_3$  we need a map

$$Kh(T_1 \# T_2) \otimes Kh(T_2 \# T_3) \rightarrow Kh(T_1 \# T_3)$$

and there is an obvious cobordism implementing this.

There is a significant technical detail here:

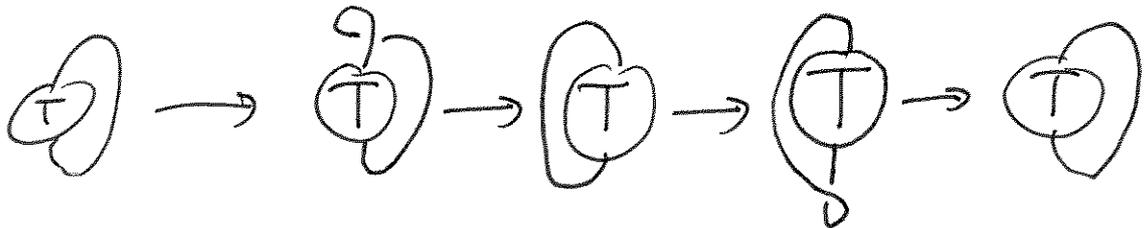
(9)

~~Define  $Kh(L)$~~

Khovanov homology is defined ~~by via link diagrams~~  
via chain complexes for link diagrams  
and chain equivalences for link isotopies.

As we need an action of  $\text{Diff}(S^3)$  on  $Kh(L)$ ,  
we require slightly more than is usually meant by  
"functoriality of Khovanov homology".

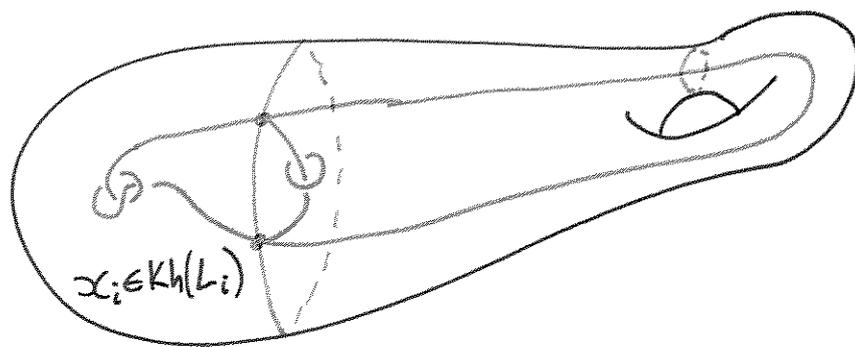
In particular, the following isotopy in  $\mathbb{R}^3$



must induce the identity on Khovanov homology, because  
it is isotopic to the identity in  $S^3$ .

We can only prove this with  $\mathbb{Z}/2\mathbb{Z}$  coefficients  
at this point.

Thus  $\text{Kh}(W^4; L)$  is spanned by diagrams  $\beta, \gamma, \alpha$  (6)

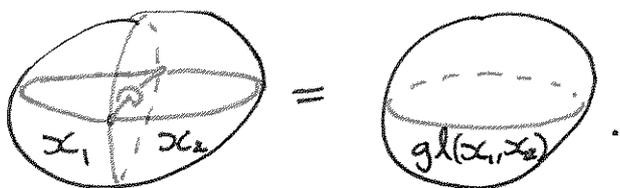


$\beta$  a decomposition of  $W$  into balls

$T$  a tangle on each interface between balls

$\alpha$  an element of the Khovanov homology of the link on each boundary sphere.

The relations are given by identifying subdivisions;



## Computations

There is a gluing formula, as for all TOPP invariants

$$Kh(W_1 \cup_M W_2) = Kh(W_1) \otimes_{Kh(M)} Kh(W_2)$$

but this requires understanding the categories

$$Kh(M)(\sim) = Kh(M \times \sim).$$

This is feasible for  $M = (B^3, \circ \circ)$ , but seems too hard otherwise.

What about the exact triangle that made Kh computable in the first place?

Given a link  $L_X$  in  $\partial W$  and the resolutions  $L_{\pm}$   
 $L_{\pm}$  and  $L_{\mp}$  of one crossing, there is an  
exact triangle of ~~functors~~ functors  $D(W) \rightarrow \text{Vect}$ .

$$\dots \rightarrow (Kh, L_X) \rightarrow (Kh, L_{\pm}) \rightarrow (Kh, L_{\mp}) \rightarrow \dots$$

but this does not descend to the 4-manifold invariants  
simply because colimits are not exact.

We propose replacing colimits with homotopy colimits.

This prescription realizes any extended TQFT invariant  
as the 0-th homology of a chain complex,  
the "bbb complex".

A  $k$ -chain of the blob complex consists of

- $k$  balls ("blobs") in  $W$ , pairwise nested or disjoint
- a compatible decomposition of  $W$  into balls
- a labelling of the balls by  $n$ -morphisms from  $\mathcal{C}$ .

The differential is a sum over

- ways to forget a blob, and
- ways to forget an innermost blob, gluing up its contents.

$$d \left( \text{diagram} \right) = \text{diagram}_1 + \text{diagram}_2 + \text{diagram}_3$$

It is easy to see  $H_0$  recovers the original colimit.

Now, exact sequences of boundary conditions give (14)  
 a double complex

$$\begin{array}{ccccccc}
 & & \downarrow & & \downarrow & & \downarrow \\
 \dots & \rightarrow & B_1 \text{Kh}_0(\smile) & \longrightarrow & B_1 \text{Kh}_0(\sphericalangle) & \longrightarrow & B_1 \text{Kh}_0(\times) \rightarrow \dots \\
 & & \downarrow & & \downarrow & & \downarrow \\
 \dots & \rightarrow & B_0 \text{Kh}_0(\smile) & \longrightarrow & B_0 \text{Kh}_0(\sphericalangle) & \longrightarrow & B_0 \text{Kh}_0(\times) \rightarrow \dots
 \end{array}$$

Taking homology horizontally gives zero,

taking homology vertically gives the blob homologies,

so we have a spectral sequence starting at the blob homologies and converging to zero.